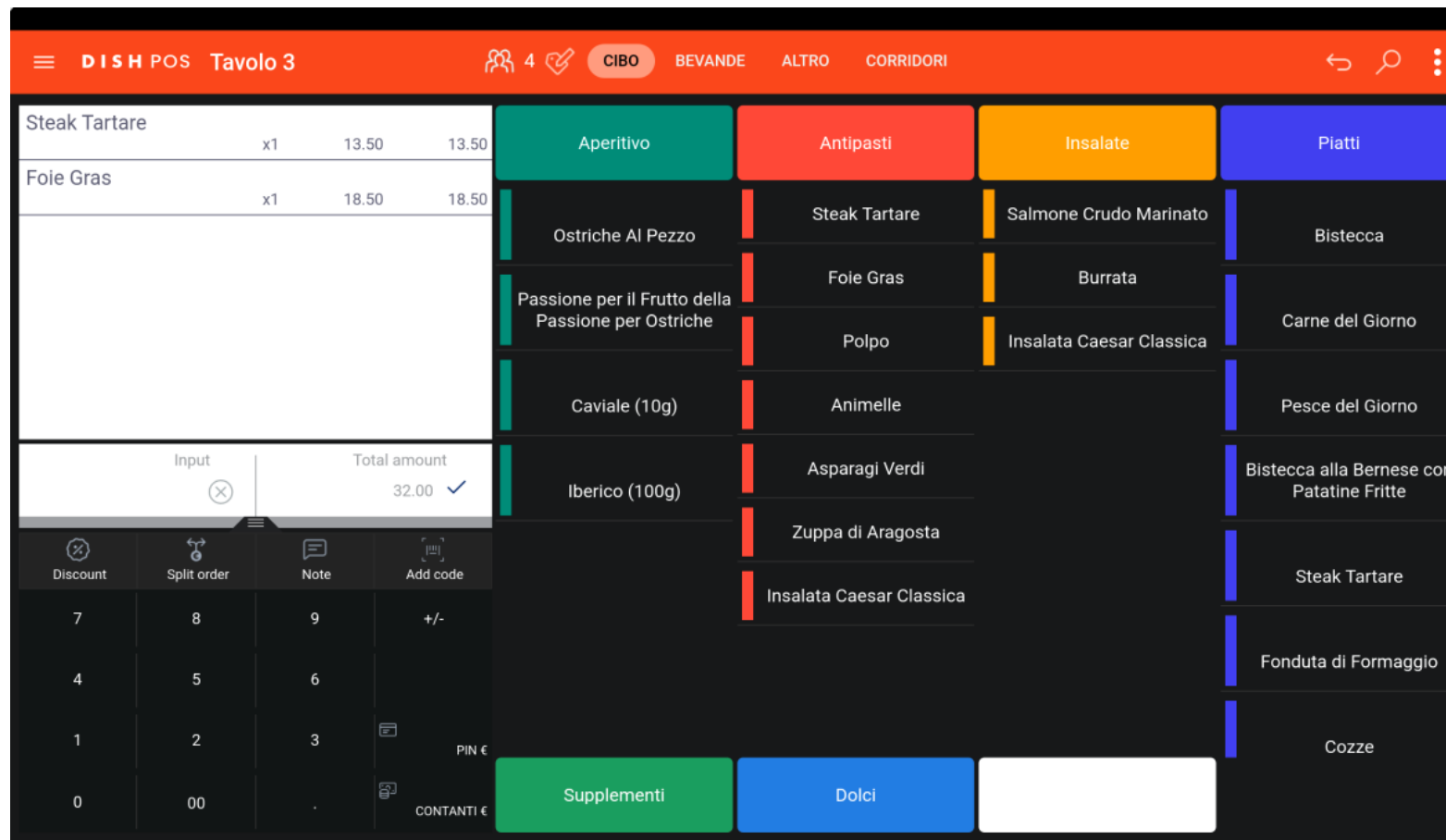
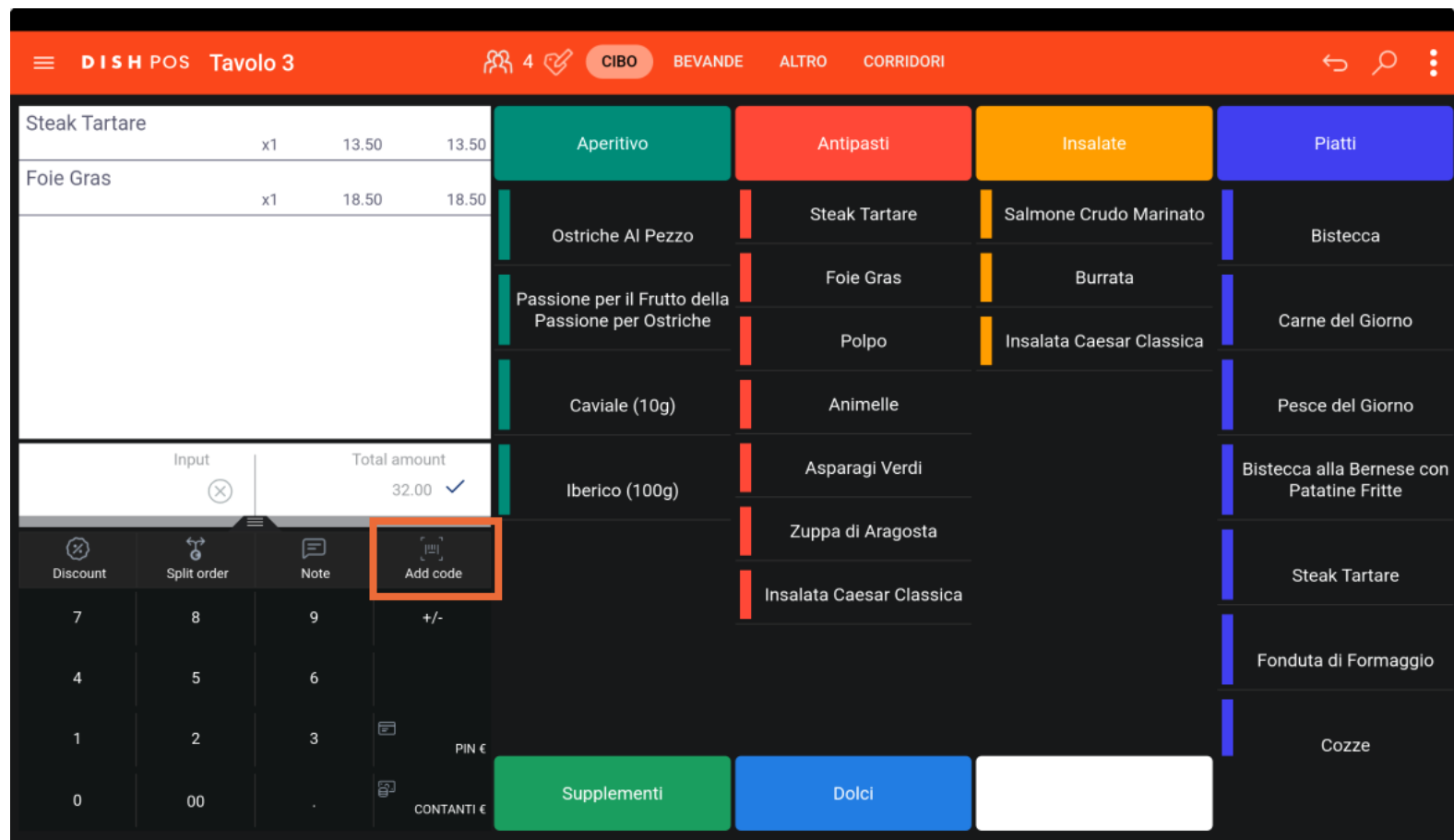




Welcome to the DISH POS app. In this tutorial, we will show you how to use the lottery ticket function.

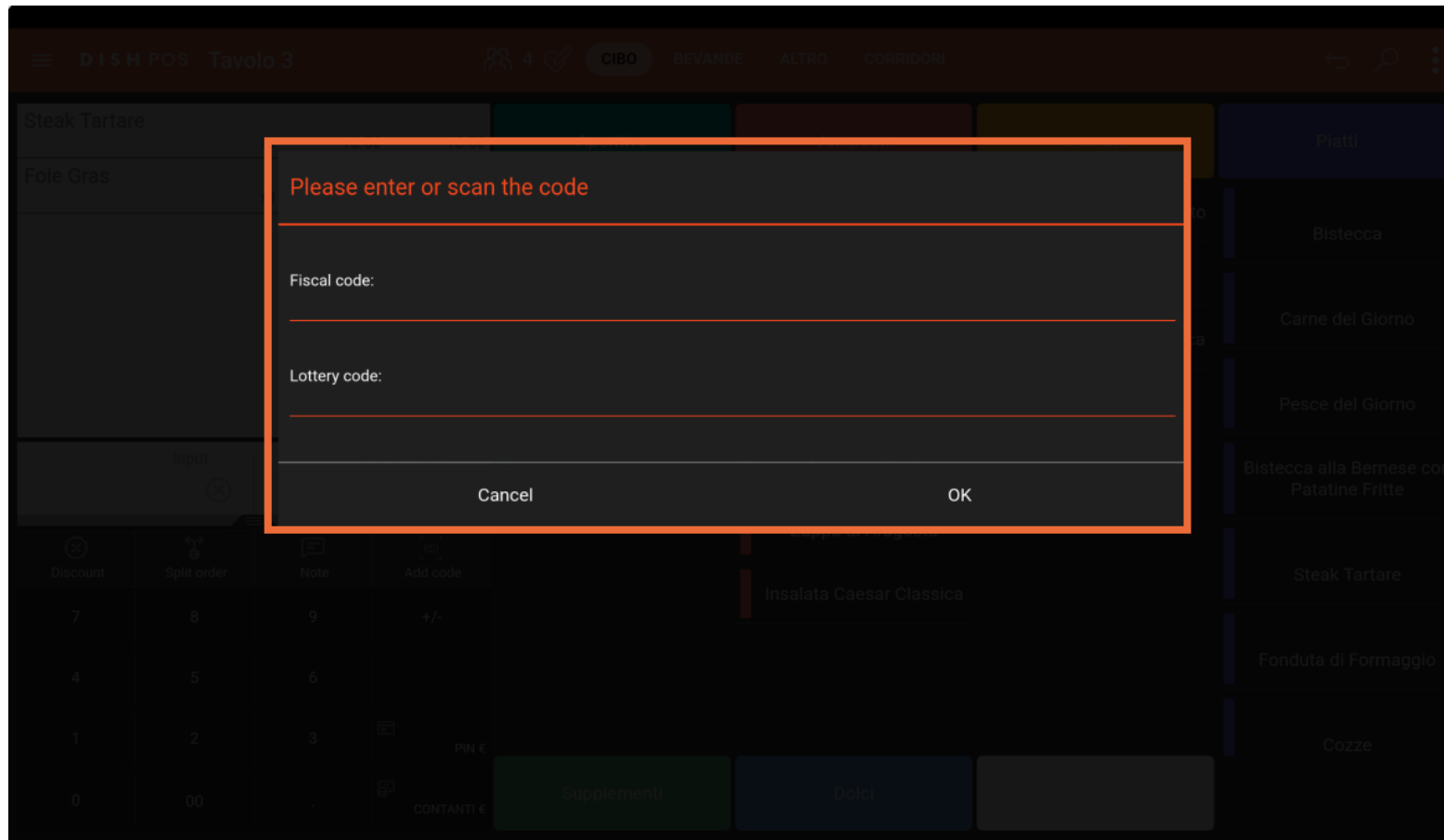


Once the customer is ready to pay, tap on **Add code**.

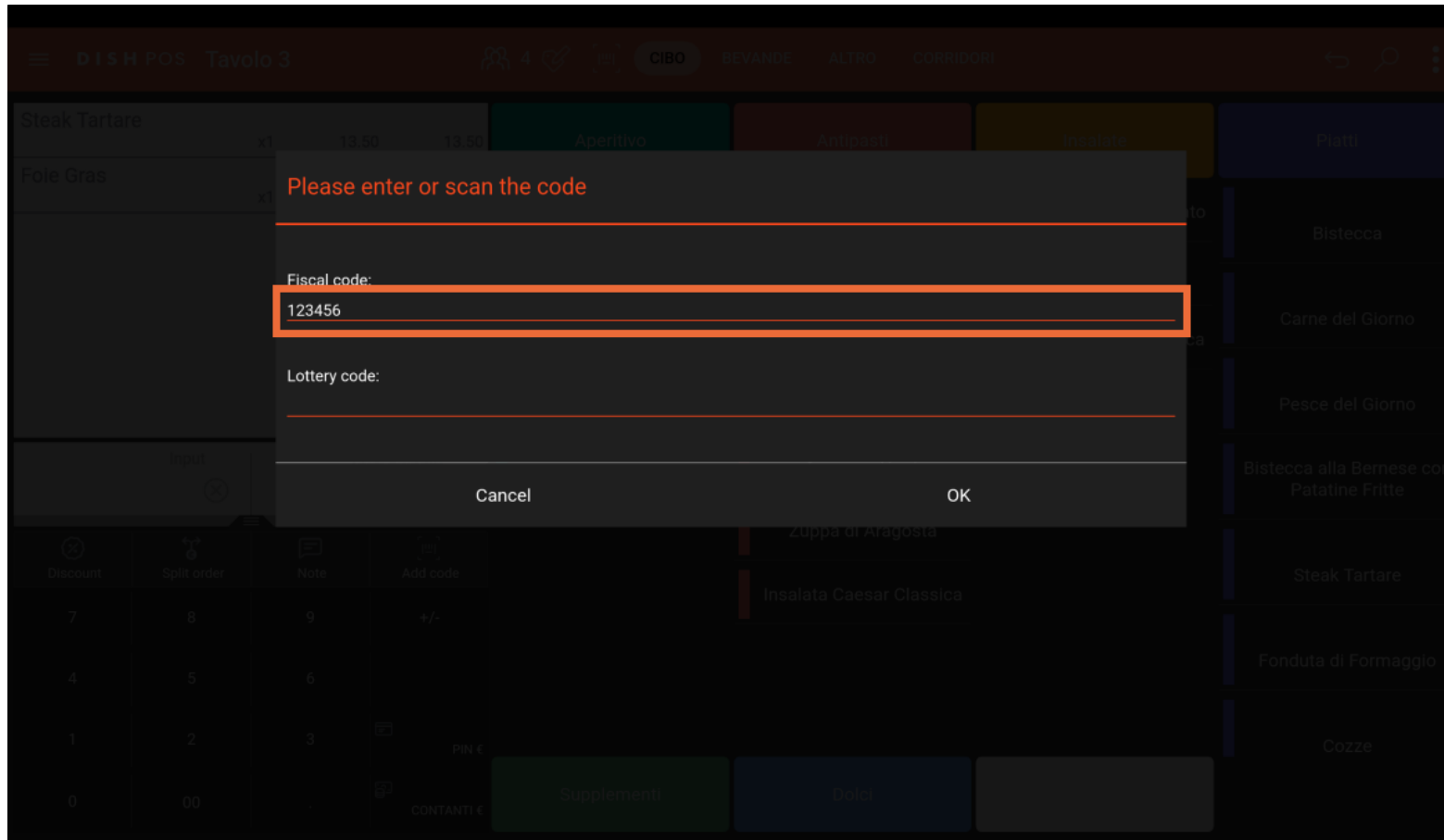




A pop-up window will then open, asking you to either scan the code or to enter the details manually.



Start by entering your fiscal code into the corresponding field.



The screenshot shows the DISH POS interface on a tablet. A modal dialog is open in the center, prompting the user to enter or scan a code. The modal has a title "Please enter or scan the code" and two input fields: "Fiscal code:" and "Lottery code:". The "Fiscal code:" field is highlighted with an orange border and contains the text "123456". Below the input fields are two buttons: "Cancel" and "OK". The background interface shows a menu with categories like "CIBO", "BEVANDE", "ALTRO", and "CORRIDORI". The top bar displays "DISH POS" and "Tavolo 3". The bottom bar shows a numeric keypad and buttons for "Supplementi" and "Dolci".

Now enter the lottery code from the ticket into the corresponding **field**.

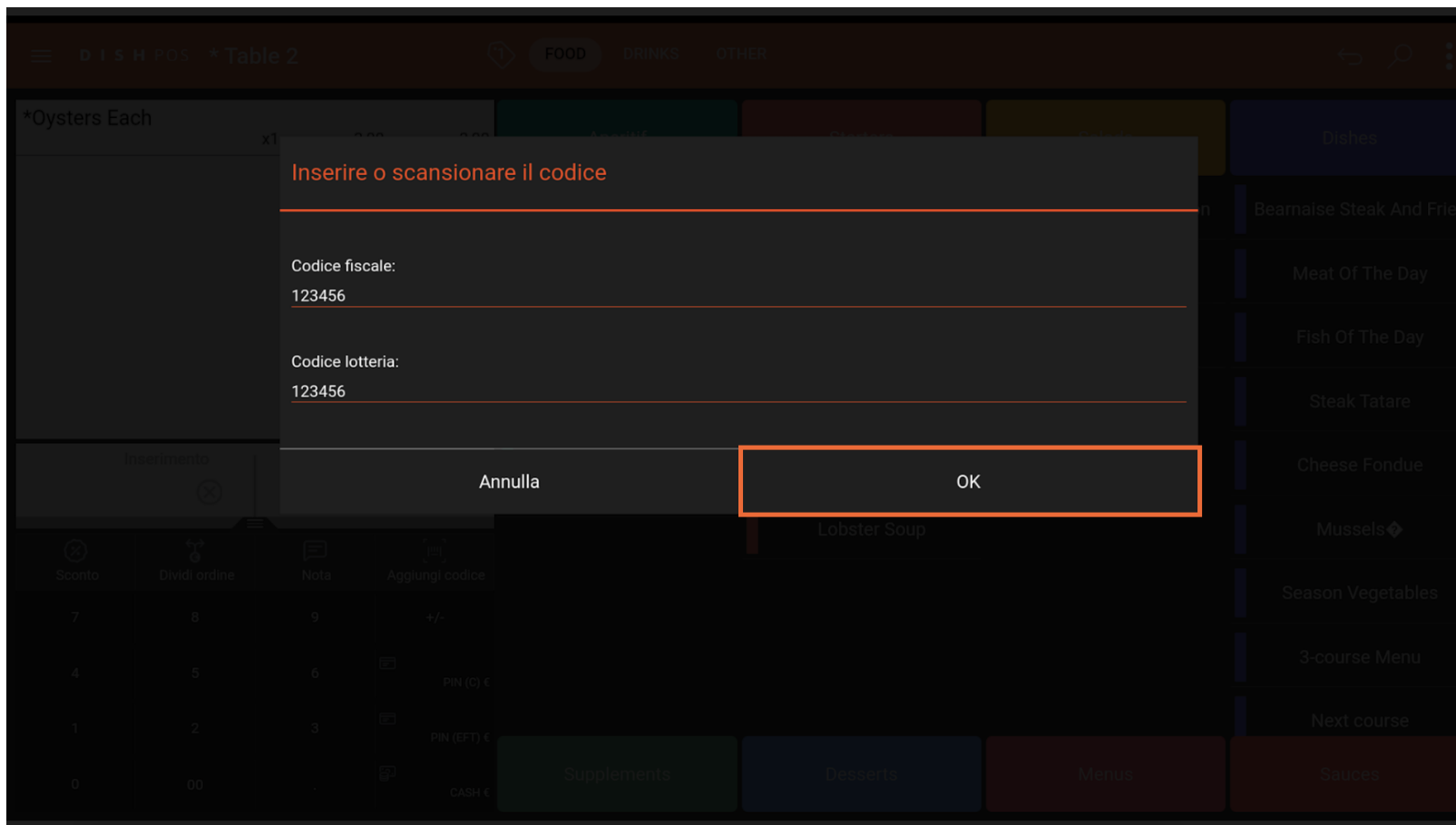
The screenshot shows the DISH POS interface on a tablet. A modal dialog is open in the center, titled "Please enter or scan the code". The modal contains two input fields: "Fiscal code:" with the value "123456" and "Lottery code:" which is currently empty and highlighted with an orange border. At the bottom of the modal are "Cancel" and "OK" buttons. The background interface shows a menu with categories like CIBO, BEVANDE, ALTRO, and CORRIDORI, and a list of items including Steak Tartare, Fole Gras, Bistecca, Carne del Giorno, Pesce del Giorno, Bistecca alla Bernese con Patatine Fritte, Zuppa di Aragosta, Insalata Caesar Classica, Fonduta di Formaggio, and Cozze.



Look up the code on the lottery ticket and enter the code as shown in the previous step.



Once the information of the lottery ticket got registered, tap on **OK**.





In case you are using a scanner, scan the **barcode** of the lottery ticket, instead of manually entering the numbers.





That's it. You completed the tutorial and now know how to use the lottery ticket function.





Scan to go to the interactive player